



## SYSA 2009 Fall League Tournament

### I. General:

- a. During the tournament the existing SYSA rules for the age group concerned will be used.
- b. The referees will have sole authority for all matters related to the rules of the game.
- c. The Age Group Coordinator will have sole authority for all matters related to the rules of the Tournament.
- d. It is the responsibility of the coach to ensure that the team knows the correct playing times and places. Note that in most cases there are two games per team on Saturday and usually at least one game on Sunday. If your team is not playing the usual number of games, it is the coach's responsibility to confirm this with the Age Group Coordinator.

### II. Scoring During Tournament (Round Robin) Games:

- a. In the Round Robin / League rounds of the tournament, points will be allotted as follows: 3 for a win, 1 for a tie, and 0 for a loss. One point is awarded for a shutout and one point is awarded for each goal up to 4 goals.
- b. **Do not score more than eight goals above your opponents or you will lose your points for that game** (the objective is not to slaughter your opponent). In the event of multiple own goals, the age group coordinator can decide to waive the counting of own goals.
- c. A team shall be awarded a win (5 points ie a score of 1-0) in the event of a forfeit. The forfeiting team can continue to play in the tournament but the forfeited game is not replayed.
- d. The two teams with the best records will play for the first and second place trophies. The teams with the third and fourth best records will play for the third place trophy. In the event of a tie within a flight, the tournament standings will be based on (in order): (1) results of head to head play among tied teams-winner advances, (2) team with the most wins, (3) goal differential, (4) least goals allowed, and (5) most goals scored (see note in bold above!). To assure games will be completed within the time frame provided, halves may be cut short (referees discretion).
- e. Each red card issued to a player will result in one point being subtracted from the team's total. It is possible for a team to end up with a negative number of points earned in a game. This is in addition to the discipline handed by the PAD committee. A red carded player will miss a minimum of 2 games, the actual penalty to be determined by the PAD committee.
- f. Each red card issued to a coach or assistant coach will result in two points being subtracted from the team's total. It is possible for a team to end up with a negative number of points earned in a game. This is in addition to the discipline handed by the PAD committee. A red carded coach will miss a minimum of 4 games, the actual penalty to be determined by the PAD committee.

### III. Game Times:

The playing time for each half shall be shortened for each age group. This is required due to the number of games that are being played.

Age Group	Time per Half (minutes)
U9 / U10	20
U12 / U14	25
U19	35

### IV. Determining the Winner of the Championship and Consolation Games

- a. For championship and consolation games, teams are not restricted by the goal differential.
- b. The winning team is the one with the greater score at the end of the game.
- c. In the event of a tie at the end of the game, the teams will play two 5 minute overtimes. The winning team is the one with the greater score at the end of the second overtime period.
- d. If the teams are tied at the end of the two overtimes, then the team shall resort to penalty kicks. The first round of penalty kicks shall consist of 5 players per team. The winning team is the one with the greatest score after the 5 penalty kicks have been taken.
- e. If after the 5 penalty kicks the teams are tied, there shall follow a series of single penalty kicks. The single penalty kicks will continue until one team scores on a round and the other team does not. The winning team will be the team that scored.
- f. Only players on the field at the end of the second overtime may participate in the penalty kicks (yes, keepers can take a shot too).
- g. No player may take another penalty kick until all team players have had a turn at taking a penalty kick.
- h. Substitutes can NOT occur after the time has expired following the second overtime and therefore they may not participate in the penalty kicks. Players not on the field at the end of overtime must stay on the touchline and watch the penalty kicks.